

OVERALL U.S. VIDEO GAME INDUSTRY IMPACT AND TOP 10 STATES

State	Output - Direct Effect	Output - Indirect & Induced	Output - Total Industry Effect	Employment - Direct Effect (Jobs)	Employment - Indirect & Induced (Jobs)	Employment - Total Industry Effect (Jobs)
United States	\$40,913.9 M	\$49,424.6 M	\$90,338.5 M	143,045.0	285,601.1	428,646
California	\$22,521.1 M	\$29,249.2 M	\$51,770.3 M	57,434.0	160,656.5	218,09
Washington	\$5,682.8 M	\$5,931.0 M	\$11,613.8 M	15,030.0	33,777.8	48,808
Texas	\$1,783.6 M	\$2,369.0 M	\$ 4,152.7 M	9,806.0	15,165.8	24,972
Florida	\$1,186.8 M	\$1,498.6 M	\$ 2,685.4 M	6,314.0	9,956.0	16,270
New York	\$976.4 M	\$1,092.4 M	\$ 2,068.8 M	4,985.0	6,076.8	11,062
Nevada	\$1,020.7 M	\$923.1 M	\$ 1,943.9 M	4,211.0	6,182.9	10,394
Minnesota	\$946.8 M	\$887.8 M	\$ 1,834.7 M	1,747.0	4,863.1	6,610
Idaho	\$849.9 M	\$791.4 M	\$ 1,641.4 M	1,629.0	5,560.1	7,189
Illinois	\$553.1 M	\$747.6 M	\$ 1,300.7 M	3,491.0	4,621.3	8,112
North Carolina	\$ 594.8 M	\$658.6 M	\$ 1,253.5 M	3,078.0	4,418.9	7,497

Source: Video Games in the 21st Century: The 2020 Economic Impact Report