

VIDEO GAMES IN THE 21ST CENTURY

ECONOMIC CONTRIBUTIONS OF THE US ENTERTAINMENT SOFTWARE INDUSTRY

LOUISIANA

	GAME SOFTWARE LOCATIONS		DIRECT EMPLOYMENT	DIRECT + INDIRECT EMPLOYMENT
PUBLISHER GROUP	3		7	16
DEVELOPER GROUP	22		97	224
TOTAL	25		104	240
	2015 AVERAGE COMPENSATION PER EMPLOYEE (DIRECT ONLY)		2015 TOTAL DIRECT COMPENSATION (000)	2015 TOTAL DIRECT + INDIRECT COMPENSATION (000)
TOTAL	\$96,779		\$10,065	\$17,009
GAME INDUSTRY			2013	2015
VALUE ADDED (MILLIONS OF CURRENT DOLLARS)		\$14.3		\$20.0
COMPENSATION (MILLIONS OF CURRENT DOLLARS)		\$7.2		\$10.1
REAL VALUE ADDED (MILLIONS OF CHAINED DOLLARS)		\$14.50		\$20.74
REAL ANNUAL GROWTH				12.66%
INFORMATION SECTOR		2013		2015
VALUE ADDED (MILLIONS OF CURRENT DOLLARS)		\$4,664.0		\$4,790.0
COMPENSATION (MILLIONS OF CURRENT DOLLARS)		\$1,673.0		\$1,754.4
REAL VALUE ADDED (MILLIONS OF CHAINED DOLLARS)		\$4,673.58		\$4,846.20
REAL ANNUAL GROWTH				1.22%
STATE		2013		2015
VALUE ADDED (MILLIONS OF CURRENT DOLLARS)		\$245,000.0		\$251,672.0
COMPENSATION (MILLIONS OF CURRENT DOLLARS)		\$112,612.0		\$118,088.9
REAL VALUE ADDED (MILLIONS OF CHAINED DOLLARS)		\$229,123.28		\$229,261.3
REAL ANNUAL GROWTH				0.02%