

# WASHINGTON

	Interactive Entertainment Software Locations	Direct Employment	Direct + Indirect Employment
Publisher Group	10	1,073	4,034
Developer Group	58	1,913	7,192
<b>Total</b>	<b>68</b>	<b>2,986</b>	<b>11,225</b>
	2009 Average Compensation per Employee (Direct Only)	2009 Total Direct Compensation (000)	2009 Total Direct + Indirect Compensation (000)
<b>Total</b>	<b>\$94,749</b>	<b>\$282,896</b>	<b>\$526,638</b>
Interactive Entertainment Software Industry	2005	2008	2009
Value Added* (Current Dollars)	\$401.3	\$464.2	\$479.7
Real Value Added (Inflation Adjusted Dollars)	\$401.3	\$479.2	\$494.3
Real Annual Growth	N/A	6.10%	5.35%
State	2005	2008	2009
GDP* (Current Dollars)	\$272,734.0	\$322,778.0	\$318,461.5
Compensation (Current Dollars)	\$155,906.5	\$186,485.5	\$183,991.7
Real GDP (Inflation Adjusted Dollars)	\$272,734.0	\$297,546.1	\$290,169.9
Real Annual Growth	N/A	2.94%	1.56%
Information Sector	2005	2008	2009
GDP* (Current Dollars)	\$20,914.0	\$25,499.0	\$26,350.5
Compensation (Current Dollars)	N/A	\$13,256.6	\$13,699.3
Real GDP (Inflation Adjusted Dollars)	\$20,914.0	\$26,322.6	\$27,148.9
Real Annual Growth	N/A	7.97%	6.74%

*\*Estimates based on changes in information sector compensation (Game & Information) and total compensation (States) levels in 2008-2009*