



# VIRGINIA

	Interactive Entertainment Software Locations	Direct Employment	Direct + Indirect Employment
Publisher Group	1	107	443
Developer Group	5	165	681
<b>Total</b>	<b>6</b>	<b>272</b>	<b>1,124</b>
	2009 Average Compensation per Employee (Direct Only)	2009 Total Direct Compensation (000)	2009 Total Direct + Indirect Compensation (000)
<b>Total</b>	<b>\$83,335</b>	<b>\$22,683</b>	<b>\$43,708</b>
Interactive Entertainment Software Industry	2005	2008	2009
Value Added* (Current Dollars)	\$4.0	\$41.1	\$38.5
Real Value Added (Inflation Adjusted Dollars)	\$4.0	\$42.5	\$39.6
Real Annual Growth	N/A	119.53%	77.26%
State	2005	2008	2009
GDP* (Current Dollars)	\$350,897.0	\$397,025.0	\$398,973.5
Compensation* (Current Dollars)	\$211,687.3	\$241,245.8	\$242,429.7
Real GDP (Inflation Adjusted Dollars)	\$350,897.0	\$365,989.1	\$363,529.3
Real Annual Growth	N/A	1.41%	0.89%
Information Sector	2005	2008	2009
GDP (Current Dollars)	\$19,029.0	\$18,820.0	\$17,594.6
Compensation (Current Dollars)	N/A	\$8,261.6	\$7,723.6
Real GDP (Inflation Adjusted Dollars)	\$19,029.0	\$19,427.9	\$18,127.7
Real Annual Growth	N/A	0.69%	-1.21%

*\*Estimates based on changes in information sector compensation (Game & Information) and total compensation (States) levels in 2008-2009*