



# MICHIGAN

	Interactive Entertainment Software Locations	Direct Employment	Direct + Indirect Employment
Publisher Group	0	0	0
Developer Group	6	198	720
<b>Total</b>	<b>6</b>	<b>198</b>	<b>720</b>
	2009 Average Compensation per Employee (Direct Only)	2009 Total Direct Compensation (000)	2009 Total Direct + Indirect Compensation (000)
<b>Total</b>	<b>\$83,335</b>	<b>\$16,490</b>	<b>\$31,632</b>
Interactive Entertainment Software Industry	2005	2008	2009
Value Added* (Current Dollars)	\$24.0	\$32.0	\$28.0
Real Value Added (Inflation Adjusted Dollars)	\$24.0	\$33.1	\$28.8
Real Annual Growth	N/A	11.33%	4.73%
State	2005	2008	2009
GDP* (Current Dollars)	\$372,009.0	\$382,544.0	\$352,593.9
Compensation (Current Dollars)	\$225,913.4	\$229,302.7	\$211,350.2
Real GDP (Inflation Adjusted Dollars)	\$372,009.0	\$352,640.1	\$321,270.1
Real Annual Growth	N/A	-1.77%	-3.60%
Information Sector	2005	2008	2009
GDP* (Current Dollars)	\$10,529.0	\$10,541.0	\$9,207.0
Compensation (Current Dollars)	N/A	\$4,305.9	\$3,761.0
Real GDP (Inflation Adjusted Dollars)	\$10,529.0	\$10,881.5	\$9,485.9
Real Annual Growth	N/A	1.10%	-2.57%

*\*Estimates based on changes in information sector compensation (Game & Information) and total compensation (States) levels in 2008-2009*