



# MARYLAND

	Interactive Entertainment Software Locations	Direct Employment	Direct + Indirect Employment
Publisher Group	4	429	1,381
Developer Group	9	297	955
<b>Total</b>	<b>13</b>	<b>726</b>	<b>2,336</b>
	2009 Average Compensation per Employee (Direct Only)	2009 Total Direct Compensation (000)	2009 Total Direct + Indirect Compensation (000)
<b>Total</b>	<b>\$86,376</b>	<b>\$62,707</b>	<b>\$117,707</b>
Interactive Entertainment Software Industry	2005	2008	2009
Value Added* (Current Dollars)	\$98.6	\$113.5	\$106.3
Real Value Added (Inflation Adjusted Dollars)	\$98.6	\$117.2	\$109.6
Real Annual Growth	N/A	5.91%	2.66%
State	2005	2008	2009
GDP* (Current Dollars)	\$241,461.0	\$273,333.0	\$275,630.0
Compensation (Current Dollars)	\$151,041.4	\$170,971.7	\$172,408.5
Real GDP (Inflation Adjusted Dollars)	\$241,461.0	\$251,966.3	\$251,143.5
Real Annual Growth	N/A	1.43%	0.99%
Information Sector	2005	2008	2009
GDP* (Current Dollars)	\$9,103.0	\$10,081.0	\$9,442.2
Compensation (Current Dollars)	N/A	\$4,164.0	\$3,900.1
Real GDP (Inflation Adjusted Dollars)	\$9,103.0	\$10,406.6	\$9,728.3
Real Annual Growth	N/A	4.56%	1.67%

*\*Estimates based on changes in information sector compensation (Game & Information) and total compensation (States) levels in 2008-2009*