



CONNECTICUT

	Interactive Entertainment Software Locations	Direct Employment	Direct + Indirect Employment
Publisher Group	1	107	364
Developer Group	7	231	783
Total	8	338	1,148
	2009 Average Compensation per Employee (Direct Only)	2009 Total Direct Compensation (000)	2009 Total Direct + Indirect Compensation (000)
Total	\$83,335	\$28,180	\$52,305
Interactive Entertainment Software Industry	2005	2008	2009
Value Added* (Current Dollars)	\$29.3	\$50.5	\$47.8
Real Value Added (Inflation Adjusted Dollars)	\$29.3	\$52.1	\$49.2
Real Annual Growth	N/A	21.12%	13.81%
State	2005	2008	2009
GDP* (Current Dollars)	\$190,499.0	\$216,174.0	\$207,670.8
Compensation (Current Dollars)	\$110,215.5	\$123,391.8	\$118,538.2
Real GDP (Inflation Adjusted Dollars)	\$190,499.0	\$199,275.4	\$189,221.7
Real Annual Growth	N/A	1.51%	-0.17%
Information Sector	2005	2008	2009
GDP* (Current Dollars)	\$7,593.0	\$8,213.0	\$7,769.6
Compensation (Current Dollars)	N/A	\$3,166.3	\$2,995.4
Real GDP (Inflation Adjusted Dollars)	\$7,593.0	\$8,478.3	\$8,005.0
Real Annual Growth	N/A	3.74%	1.33%

**Estimates based on changes in information sector compensation (Game & Information) and total compensation (States) levels in 2008-2009*